

# Cybersafe your classroom

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**ISTE Technology Standard 4**  
***Understands local and global societal issues and responsibilities in an evolving digital culture and exhibit legal and ethical behavior in their professional practices.***



# Alarming Statistics

- **One in five U.S. teenagers** who regularly log on to the Internet say they have **received an unwanted sexual solicitation via the Web**. Solicitations were defined as requests to engage in sexual activities or sexual talk, or to give personal sexual information.
  - **Crimes Against Children Research Center**
- **25% of children** have been exposed to unwanted **pornographic material** online.
  - **Crimes Against Children Research Center**
- **Only 1/3** of households with Internet access **are actively protecting their children** with filtering or blocking software.
  - **Center for Missing and Exploited Children**



- **Only approximately 25%** of children who encountered a sexual approach or solicitation **told a parent** or adult.  
- **Crimes Against Children Research Center**
- 77% of the targets for online predators were age 14 or older. Another 22% were users ages 10 to 13.  
- **Crimes Against Children Research Center**



# **Cyber-bullying Research Center**

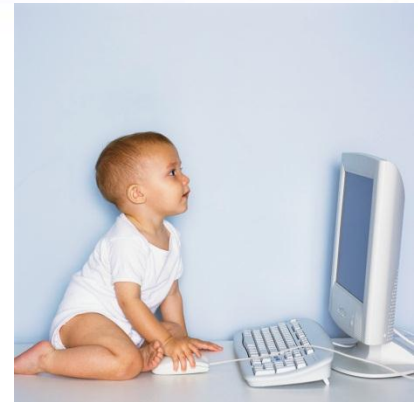
- Over 80 percent of teens use a cell phone regularly, making it the most popular form of technology and a common medium for cyber bullying
- About half of young people have experienced some form of cyber bullying, and 10 to 20 percent experience it regularly
- Mean, hurtful comments and spreading rumors are the most common type of cyber bullying
- Girls are more likely than boys to be cyber bullies or their victims
- Cyber bullying affects all races
- Cyber bullying victims are more likely to have low self esteem and to consider suicide

# The Millennials, get to know them!

- Article by Diana Oblinger

- Highlights:

- Computers aren't technology
- **The internet is better than TV**
- **Reality is no longer real**
- Doing is more important than knowledge
- Learning resembles Nintendo/X box/Wii > logic
- Multitasking is a way of life
- Typing is preferred to handwriting
- **Staying connected is essential**
- Zero tolerance for delay
- Creator or Consumer?





# Ethical/Social Issues

- Privacy & Freedom of Speech
  - What the media is reporting
  - In the Classroom
  - New Law
  - Blocked
  - Repeal



# Legal Issues

- Cyberbullying
  - Megan Meiers
  - Lori Drew's Case
  - Missouri Gov. Blunt Signs Bill Outlawing Cyberbullying
- Privacy-for minors, parents must give permission to share information
- Policy?







## What policies do you have?

- District
- School
- Teacher



# Netiquette in the Classroom

## Classroom

- Zero Tolerance
- Approved websites only
- Signal for assistance
- Troubleshoot yourself first
- Ask three then me
- Phones away/phones off
- Routines to prepare for class/activity
  - Log in
  - Find Folder

## Equipment

- Mice Away
- Tops down
- Log off
- Charge it
- Lost is not an excuse

<http://www.netsmartz.org/Educators>



# **Acceptable Use Policy**

- Form a tech team
  - Administrators
  - Teachers
  - Parents
  - Students
- **Parent Checklist**
- **School Checklist**



# What can educators do?

- TRAIN your Community
- Effective Management
- Clear Expectations
- KNOW YOUR STUDENTS
- Contact authority and parents
- Error on the side of safety
- Live by the Computer Use Policy and Laws
- STUDENTS COME FIRST





## Sources

- Please see direct sources through hyperlinks.